

# PROBLEM BIDDING SCENARIOS

- 1 -

## Lesson 1

### General Bidding

		1C			
		???	P		
(1)	(2)		(3)	(4)	
AXXXX	AXXX		XX	XX	
AXXX	AXXXX		AXXX	AXXX	
XX	XX		XX	AXXXX	
XX	XX		AXXXX	XX	

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		1H			
		???	2C		
(5)	(6)		(7)	(8)	
KXX	XXX		AXX	AXXX	
AXXX	AXXX		AXXX	XX	
XXX	KXX		XXX	AXXX	
KXX	XXX		KQX	XXX	

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		1S			
		???	1NT		
(9)	(10)		(11)	(12)	
XX	AXXX		X	XX	
AXXX	XXX		XXX	QXX	
AXX	XXX		XXX	QXXX	
KXXX	XXX		AXXXXX	QXXX	

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		1H	1S		
		???	P		
(13)	(14)		(15)	(16)	
AXX	AXXX		X	AJXX	
XXXX	XX		AXXX	XX	
KXXX	XXXX		KXXXX	KXX	
QX	XXX		AXX	KXXX	

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		???			
(17)	(18)	(19)	(20)	(21)	
XX	AKXXX	AXXXX	AXXXX	AKXXXXX	
KX	AQXXXX	X	X	XX	
AXXX	X	QX	KX	XX	
AQXXX	X	AXXXX	AKXXX	XX	

# PROBLEM BIDDING SCENARIOS

- 1 Answers -

## Lesson 1

### General Bidding

		1C P ???	
(1)	(2)		(3)                      (4)
1S-2H (One Bid)	1H (Up Ladder)		1H-2C                      1D (Up Ladder)
<hr/>			
		1H 2C ???	
(5)	(6)		(7)                      (8)
2H (CONSTRUCTIVE)	3H (PRE-EMPT)		"3C" (CUE-BID)                      "DOUBLE" (NEGATIVE)
<hr/>			
		1S 1NT ???	
(9)	(10)		(11)                      (12)
DOUBLE (PENALTY)	2S (COMPETITIVE)		2C (COMPETITIVE)                      PASS --
<hr/>			
		1H                      1S P ???	
(13)	(14)		(15)                      (16)
2S (COMPETITIVE)	3S (PRE-EMPT)		2NT (INVITATIONAL)                      "2H" (CUE-BID)
<hr/>			
(17)	(18)	(19)	(20)                      (21)
1D-2C	1H-2S-3S	1C-1S-2S (WEAK)	1S-3C (HI-REVERSE)                      2S or 3S or 4S (RULE OF - 2*3*4)

**PROBLEM BIDDING SCENARIOS**

**Lesson 2**

**Stayman or Jacoby-Transfer Bidding**

1NT  
P  
???

(1)	(2)	(3)	(4)	(5)	(6)
AXXXXX	XX	AXX	AXXX	AXXX	XX
AX	AX	AX	AXX	AXXX	AXXX
AXX	AXX	AXXX	AXX	XXXX	AX
XX	AXXXXX	XXXX	XXX	A	AXXXX

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(7)	(8)	(9)	(10)	(11)	(12)
KXXXXX	AXXX	XX	AXXX	AXXXX	AX
KX	XX	AXXXXX	AXXXX	AXXX	AXXXX
KXX	XXXXX	XXX	AX	XX	AXXX
KX	XX	XX	XX	AX	XX

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(13)	(14)	(15)	(16)	(17)	(18)
AXXX	XXXX	XXXX	AXXXX	AXXXX	XXXXX
AXXXXX	XXXX	XXXX	AXX	AXX	XXXX
AX	XXXX	XXXXX	JXX	AXX	XX
X	X	---	XX	XX	XX

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(19)	(20)	(21)	(22)
AXXXXX	AXXXX	QXXXX	X
AXX	AXXXX	AXXXX	XX
JXX	AX	QX	KXXX
X	X	X	AQXXXX

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**PROBLEM BIDDING SCENARIOS**

- 2 Answers -

**Lesson 2**

**Stayman or Jacoby-Transfer Bidding**

1NT  
P  
???

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(1)	(2)	(3)	(4)	(5)	(6)
"2H"-4S (TRANSFER)	3NT (GAME)	3NT (GAME)	3NT (4*3*3*3)	"2C" (STAYMAN)	"2C" (STAYMAN)

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(7)	(8)	(9)	(10)	(11)	(12)
4S (LEAD)	PASS (WEAK)	"2D" (TRANSFER)	"2C" (STAYMAN) (GAME FORCE)	"2C" (STAYMAN) (GAME FORCE)	"2D" - 3NT (CHECK-BACK)

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(13)	(14)	(15)	(16)	(17)	(18)
"2C" (STAYMAN)	"2C" (GARBAGE)	"2C" (GARBAGE)	"2H"-2NT (TRANSFER) (INVITATIONAL)	"2H"-3NT (TRANSFER) (GAME FORCE)	"2C"-2S (DROP DEAD) (WEAK)

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(19)	(20)	(21)	(22)
"2H"-3S (INVITATIONAL)	"2H"-4H (TRANSFER) (GAME FORCE)	"2D"-2S (INVITATIONAL)	3NT (GAME)

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**PROBLEM BIDDING SCENARIOS**

**Lesson 3**

**Bidding Over Partner's No Trump Opening**

1NT  
P  
???

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(1)	(2)	(3)	(4)	(5)	(6)	(7)
AXXX	AXXX	XXX	XX	KXX	KXX	AKX
AXX	AXX	XX	XXX	AQX	AQX	AQX
AXXX	AXX	AKJXXX	AQXXXX	KXXX	KXXXX	KQXXX
XX	AXX	XX	XX	AXX	AX	QJ

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2NT  
P  
???

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(8)	(9)	(10)	(11)	(12)	(13)
XXXXX	AXXX	AXXX	AXXXX	AX	AX
XX	XXX	X	QX	AXX	AXXXXX
XXX	KXX	XXXX	XXX	XXXX	AXX
XXX	XXX	QXXX	XXX	AXXX	XX

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1NT  
P  
???

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(14)	(15)	(16)	(17)	(18)	(19)
JXXXX	AQXXX	X	XX	XXX	XXXX
QXXXX	KJXXX	XX	XXX	XX	XXXX
XX	X	JXXXX	QXXXXX	XX	X
X	XX	XXXXX	XX	JXXXXX	XXXX

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**PROBLEM BIDDING SCENARIOS**

- 3 Answers -

**Lesson 3**

**Bidding Over Partner's No Trump Opening**

1NT  
P  
???

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(1)	(2)	(3)	(4)	(5)	(6)	(7)
"2C" (STAYMAN)	3NT (4*3*3*3)	3NT (GAME)	3D (INVITATIONAL)	3NT (NO 5-CARD)	"4NT"	"5NT"

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2NT  
P  
???

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(8)	(9)	(10)	(11)	(12)	(13)
"3H" (TRANSFER)	3NT (4*3*3*3)	"2C" (STAYMAN)	"2H"-3NT (CHECK-BACK)	6NT	"3D"- "4NT"

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1NT  
P  
???

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(14)	(15)	(16)	(17)	(18)	(19)
"3H" (5-5) (DROP-DEAD)	"3S" (5-5) (GAME) (FORCE)	"2S" (MINOR) (SUIT) (STAYMAN)	"2S"-3D (DROP-DEAD)	"2S"-3C (DROP-DEAD)	PASS

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# PROBLEM BIDDING SCENARIOS

- 4 -

## Lesson 4

### “DOUBLE” TROUBLES

*What is the Meaning of Partner's “Double”  
in each of the Following Bidding Auctions?*

(1) 3S “Db1”	(2) 2H Db1” P P	(3) 4H “Db1”	(4) 4S “Db1”
(5) 1H “Db1”	(6) 1NT “Db1”	(7) 1H “Db1” P P	(8) 1NT 2H “Db1”
(9) 1NT “Db1” 3S	(10) 1C “Db1” 1D	(11) 1H “Db1” 2C	(12) 1H “Db1” 1S
(13) 1H “Db1” 2H “Db1”	(14) 1NT “Db1” P P	(15) 1NT “Db1”	(16) 1NT “Db1” P “2D”
(17) 1S 1D/“Db1” 1H P	(18) 3D 1S/“Db1” 2S 2H	(19) P/“Db1” 1S/4NT 3S/“5H” P/P	
(20) P 1D/“Db1” P 1H	(21) 1H “Re-Db1” “Db1”	(22) 1H “Db1” “2NT”	(23) 1D “Db1” “2D”

**PROBLEM BIDDING SCENARIOS**

- 4 Answers -

**Lesson 4**

**“DOUBLE” TROUBLES**

*What is the Meaning of Partner’s “Double”  
in each of the Following Bidding Auctions?*

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(1) (TAKE-OUT)	(2) (TAKE-OUT) (BALANCING)	(3) (TAKE-OUT)	(4) (PENALTY)
(5) (TAKE-OUT)	(6) (TAKE-OUT)	(7) (BALANCING) (TAKE-OUT)	(8) (PENALTY)
(9) (TAKE-OUT)	(10) (NEGATIVE) (BOTH MAJORS)	(11) (NEGATIVE) (SPADES)	(12) (NEGATIVE) (BOTH MINORS)
(13) (RESPONSIVE)	(14) (TAKE-OUT) (BALANCING)	(15) (TAKE-OUT)	(16) (LEAD-DIRECTING)
(17) (SUPPORT)	(18) (PENALTY)	(19) (LEAD-DIRECTING)	
(20) (RE-OPENING) (TAKE-OUT)	(21) (10+ HCP'S - NO SUPPORT) (POSSIBLY LEADING) (TO PENALTY)	(22) (PENALTY)	(23) (PENALTY)



**PROBLEM BIDDING SCENARIOS**

**Lesson 5**

**OPENING THE BIDDING – WHICH SUIT?**

*In the Following Hands, What should be Your Opening Bid,  
and What is Your Anticipated Re-bid?*

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(1)	(2)	(3)	(4)	(5)	(6)	(7)
AXXX AXX KXXX QX	AXX X KXXX AQXX	AXX AXXX KXX QXX	AXXX AQXX X KXXX	KXXXX AX AXXX QX	KJ AQXX KXXXX XX	AXXXX AQXXX KX X

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(8)	(9)	(10)	(11)	(12)	(13)	(14)
A AQXXXX KXXXXX ---	X AXXXX KQXXXX A	A AQJXX AKXXXX X	AXXXX AQ X KXXXX	AQXXX AQ X AQXXX	XX AQXXXX KXXXX A	AXXXXX AQXX KX X

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(15)	(16)	(17)	(18)	(19)	(20)	(21)
AXXX AXX KXXX QX	AXX AX KXXX QXXX	AXX AXXX KXX QXX	AXXX AQXX X KXXX	KXXXX AX AXXX QX	KJ AQXX KXXXX XX	AXXXX AQXXX KX X

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# PROBLEM BIDDING SCENARIOS

- 5 Answers -

## Lesson 5

### OPENING THE BIDDING – WHICH SUIT?

*In the Following Hands, What should be Your Opening Bid,  
and What is Your Anticipated Re-bid?*

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(1)	(2)	(3)	(4)	(5)	(6)	(7)
1D-1H-1S	1D-1H-2C	1C-1D-1H	1C-1D-1H	1S-1N-2D	1D-1H-2H	1S-1N-2H
1D-1S-2S	1D-1S-2C	1C-1H-2H	1C-1H-2H	1S-2C-2D	1D-1S-1N	1S-2C-2H
1D-1N-P	1D-1N-2C	1C-1S-1N	1C-1S-2S	2S-2H-3D	1D-2C-2H	1S-2D-2H
1D-2C-2N	1D-2D-P	1C-1N-P	1C-1N-P	1S-2S-P	1D-1N-P	1S-2H-4H 1S-2S-4S

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(8)	(9)	(10)	(11)	(12)	(13)	(14)
1H-1S-2D	1H-1S-2D	1D-1S-2H (3H)	1C-1D-1S (2S)	1S-2D-3C	1H-1S-2D (3D)	1S-1N-2H (S)
1H-1N-2D	1H-1N-2D	1D-1N-2H (3H)	1C-1H-1S (2S)	1S-1N-2C	1H-1N-2D (3D)	1S-2C-2H (S)
1H-2C-2D	1H-2C-2D	1D-2C-2H (3H)	1C-1S-3S	1S-2H-3C	1H-2C-2D (3D0)	1S-2D-2H (S)
1H-2H-4H	1H-2H-4H	1D-1H-4NT		1S-2S-4S	1H-2D-3H	1S-2S-4S
1H-2D-“5C”	1H-2D-“4S”	1D-2D-4NT				1S-2H-4H

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(15)	(16)	(17)	(18)	(19)	(20)	(21)
1D-1H-1S	1D-1H-1N	1C-1D-1H	1C-1D-1H	1S-1N-2D	1D-1S-1N	1S-1N-2H
1D-1S-2S	1D-1N-2C	1C-1H-2H	1C-1H-2H	1S-2C-2D	1D-1H-3H	1S-2C-2H
1D-1N-P	1D-1S-2C	1C-1S-1N	1C-1S-2S	1S-2H-3D	1D-1N-P	1S-2D-2H
1D-2C-2N	1D-2C-3C		1C-1N-P	1S-2S-P	1D-2C-2N	1S-2H-4H 1S-2S-4S
	1D-2D-P			1S-2D-3D		

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**PROBLEM BIDDING SCENARIOS**

**Lesson 6**

**BIDDING PROBLEMS INVOLVING  
THE BLACKWOOD CONVENTION**

**What Do You Bid, as Responder, to Partner's 4NT Inquiry with the Following Hands, Subsequent to a Partnership Agreement on Hearts as the Trump Suit?**

(1)	(2)	(3)	(4)	(5)	(6)
AXX	A	XXXX	AXXX	AXXX	---
KXXX	AXXX	AXXXX	AQXX	AXXXX	AQXX
KXXX	XXXX	KXXX	---	AX	KXXXX
QX	JXXX	---	KXXXX	AX	XXXX

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**What Do You Bid, as Responder, to Partner's 4NT Inquiry with the Following Hands, Subsequent to a Partnership Agreement on Diamonds as the Trump Suit, Following an Interference Bid as Shown?**

“4NT”  
5H  
???

(7)	(8)	(9)	(10)
KXX	A	XXX	AXX
KXXX	AXXX	AXXXX	AQXX
KXXX	XXXX	KXXX	X
QX	JXXX	X	AXXXX

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**PROBLEM BIDDING SCENARIOS**

- 6 Answers -

**Lesson 6**

**BIDDING PROBLEMS INVOLVING  
THE BLACKWOOD CONVENTION**

**What Do You Bid, as Responder, to Partner's 4NT Inquiry with the Following Hands, Subsequent to a Partnership Agreement on Hearts as the Trump Suit?**

(1)	(2)	(3)	(4)	(5)	(6)
"5D" (One Ace)	"5H" (Two Aces)	"6C" (One Ace) Void in Clubs	"5NT" (Two Aces) (Plus Void) (UNSPECIFIED)	"5C" 0 or 4 Aces	"6H" (One Ace) (Plus Higher) (Ranking Void)

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**What Do You Bid, as Responder, to Partner's 4NT Inquiry with the Following Hands, Subsequent to a Partnership Agreement on Diamonds as the Trump Suit Following an Interference Bid as Shown?**

"4NT"

5H

???

	(7)	(8)	(9)	(10)
	("0" Even)	("2" Even)	("1" Odd)	("3" Odd)
(D"O"P"1")	"Double"	"5`S"	"Pass"	5"NT"
(D"O"P"E")	"Pass"	"Pass"	"Double"	"Double"
(D"E"P"O")	"Double"	"Double"	"Pass"	"Pass"

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**PROBLEM BIDDING SCENARIOS**

**Lesson 7**

**BIDDING PROBLEMS INVOLVING OVERCALLS**

**Select the appropriate overcall with each of the following holdings given the listed bidding conditions!**

(1)	(2)	(3)	(4)
1H	1S	1S	1D
(?)	(?)	(?)	(?)
AXXXX	XX	AX	KXX
KX	AXXXX	AXXXX	AQXX
QXX	KX	KX	KQX
XXX	JXXX	JXXX	KJX

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(5)	(6)	(7)	(8)
1D	1C	1D	1D
(?)	(?)	(?)	(?)
KX	AXXXX	XXXXXX	AQJXX
AJXX	KXXXX	AXXXX	KQXXX
XXX	XX	X	XX
AKQX	X	X	X

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(9)	(10)	(11)	(12)
1C	1H	1S	1D
(?)	(?)	(?)	(?)
AKJXX	AXXXX	X	AQJXXX
AQJXX	XX	XX	XXX
A	AJXXX	AQXXX	XX
XX	X	KXXXX	XX

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# PROBLEM BIDDING SCENARIOS

- 7 Answers -

## Lesson 7

### BIDDING PROBLEMS INVOLVING OVERCALLS

(1)	(2)	(3)	(4)
1H	1S	1S	1D
(?)	(?)	(?)	(?)
AXXXX KX QXX XXX	XX AXXXX KX JXXX	AX AXXXX KX JXXX	KXX AQXX KQX KJX
1S - Simple 1-Level Overcall	Pass - Too Few Points for a 2-Level Overcall	2H - Normal 2-Level Overcall	1NT - Normal 1NT Overcall

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(5)	(6)	(7)	(8)
1D	1C	1D	1D
(?)	(?)	(?)	(?)
KX AJXX XXX AKQX	AXXXX KXXXX XX X	XXXXXX AXXXX X X	AQJXX KQXXX XX X
Pass - No Stopper For 1NT Overcall	"2C" - Michaels for Both Majors	"2D" - Michaels for Both Majors	1S Then 2H - Too Strong for Michaels

---

(9)	(10)	(11)	(12)
1C	1H	1S	1D
(?)	(?)	(?)	(?)
AKJXX AQJXX A XX	AXXXX XX AJXXX X	X XX AQXXX KXXXX	AQJXXX XXX XX XX
"2C" Then "3C" - Michaels With 16+	"2H" - Michaels Showing Spades + Minor	"2NT" - Unusual NT Showing Both Minors	2S - Weak Jump Overcall

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**PROBLEM BIDDING SCENARIOS**

- 7a -

**Lesson 7 (Cont.)**

**BIDDING PROBLEMS INVOLVING OVERCALLS**

**Select the appropriate overcall with each of the following holdings given the listed bidding conditions!**

(13)	(14)	(15)	(16)
2H	2S	2H	1D
(?)	(?)	(?)	(?)
AXX	X	X	KXXX
AKX	AKXX	AXXX	AXXX
QXX	AQXX	AJXX	X
AXXX	AXXX	KXXX	KJXX

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(17)	(18)	(19)	(20)
1H	1NT	1NT	1NT
(?)	(?)	(?)	(?)
X	XXX	X	KX
AKXX	AQXX	AXXXX	AXXXXXX
QXX	AXX	AJ	XX
AXXX	AXX	KXXXX	KX

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# PROBLEM BIDDING SCENARIOS

- 7a Answers -

## Lesson 7 (Cont.)

### BIDDING PROBLEMS INVOLVING OVERCALLS

**Select the appropriate overcall with each of the following holdings given the listed bidding conditions!**

(13)	(14)	(15)	(16)
2H	2S	2H	1D
(?)	(?)	(?)	(?)
AXX AKX QXX AXXX	X AKXX AQXX AXXX	X AXXX AJXX KXXX	KXXX AXXX X KJXX
2NT - Showing a 1NT Overcall	Double - A Direct Seat 15+ Takeout Over Weak 2	Pass - Too Weak for a Direct Overcall	Double - Perfect Takeout Db1.

(17)	(18)	(19)	(20)
1H	1NT	1NT	1NT
(?)	(?)	(?)	(?)
X AKXX QXX AXXX	XXX AQXX AXX AXX	X AXXXX AJ KXXXX	KX AXXXXXX XX KX
Pass - Wrong Shape	Pass - Too Weak and Too Balanced	"2C" - DON'T Showing C + Higher Suit	Double - DON'T Showing 1-Suiter



# PROBLEM BIDDING SCENARIOS

## Lesson 8

- 8 -

### BIDDING PROBLEMS INVOLVING RESPONSES TO PARTNER'S TAKE-OUT DOUBLE

*Select the appropriate Response to Partner's Take-out Double  
with each of the following holdings!*

(1)	(2)	(3)
1H	1S	1S
(?) (Db1.)	(?) (Db1.)	(?) (Db1.)
Pass	Pass	Pass
XXXXX	XXXXX	AX
XX	XXX	AXXXX
XXX	XXX	KX
XXX	XX	JXXX

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(4)	(5)	(6)
1D	1S	1C
(?) (Db1.)	(?) (Db1.)	(?) (Db1.)
Pass	Pass	Pass
XXX	XX	KXX
XX	AQXXX	KXX
XXX	AXX	JX
AQXXX	XXX	KJXXX

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(7)	(8)	(9)
1H	1S	1H
(?) (Db1.)	(?) (Db1.)	(?) (Db1.)
Pass	Pass	Pass
AXX	XX	AXX
AQXX	AQXXX	XXXX
KX	AXX	AKX
JXXX	KX	AXXX

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# PROBLEM BIDDING SCENARIOS

## Lesson 8

- 8 Answers -

### BIDDING PROBLEMS INVOLVING RESPONSES TO PARTNER'S TAKE-OUT DOUBLE

Select the appropriate Response to Partner's Take-out Double  
with each of the following holdings!

(1)	(2)	(3)
1H (?) (Db1.) Pass	1S (?) (Db1.) Pass	1S (?) (Db1.) Pass
XXXXXX XX XXX XXX	XXXXXX XXX XXX XX	AX AXXXX KX JXXX
1S - Forced to Bid	2C - Not Strong Enough for a 1NT Response	1NT - 8+ HCP's Plus a Spade Stopper
(4)	(5)	(6)
1D (?) (Db1.) Pass	1S (?) (Db1.) Pass	1C (?) (Db1.) Pass
XXX XX XXX AQXXX	XX AQXXX AXX XXX	KXX KXX JX KJXXX
2C - Simple Response Showing 0-8 HCP's	3H - Jump Response Showing 9+ HCP's	2NT - Invitational with Stopper + 10-11 HCP's
(7)	(8)	(9)
1H (?) (Db1.) Pass	1S (?) (Db1.) Pass	1H (?) (Db1.) Pass
AXX AQXX KX JXXX	XX AQXXX AXX KX	AXX XXXX AKX AXXX
3NT - 13+ HCP's + Stopper in Hearts	4H - Game Values and Good Heart Support	"2H" - Cue-Bid with Game Values with No Suit and No Stopper

# PROBLEM BIDDING SCENARIOS

## Lesson 9

- 9 -

### RESPONSES TO PARTNER'S OPENING STRONG, ARTIFICIAL and FORCING "2C" BID

*Select the appropriate Response*

<p>(1)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXX</p> <p>XX</p> <p>QXX</p> <p>XXX</p>	<p>(2)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXXX</p> <p>XXX</p> <p>QXX</p> <p>KX</p>	<p>(3)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXX</p> <p>XXXX</p> <p>QXX</p> <p>KX</p>
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<p>(4)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>QX</p> <p>AKXXX</p> <p>QXX</p> <p>XXX</p>	<p>(5)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXX</p> <p>KXX</p> <p>XXXX</p> <p>KX</p>	<p>(6)</p> <p>"2C" / 2S</p> <p style="padding-left: 40px;">Pass / Pass</p> <p>"2D" / (??)</p> <p>XX</p> <p>XXXX</p> <p>XXXX</p> <p>KXX</p>
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<p>(7)</p> <p>"2C" / 2S</p> <p style="padding-left: 20px;">Pass      Pass/Pass</p> <p>"2D" / (??)</p> <p>QX</p> <p>AXXXX</p> <p>XXX</p> <p>XXX</p>	<p>(8)</p> <p>"2C" / 2NT</p> <p style="padding-left: 20px;">Pass      Pass/Pass</p> <p>"2D" / (??)</p> <p>AQXX</p> <p>XXX</p> <p>XXXX</p> <p>XX</p>	<p>(9)</p> <p>"2C" / 2NT</p> <p style="padding-left: 20px;">Pass      Pass/Pass</p> <p>"2D" / (??)</p> <p>XX</p> <p>QXXXX</p> <p>XXX</p> <p>KXX</p>
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# PROBLEM BIDDING SCENARIOS

## Lesson 9

- 9 Answers -

### RESPONSES TO PARTNER'S OPENING STRONG, ARTIFICIAL and FORCING "2C" BID

#### Select the appropriate Response

<p>(1)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXX</p> <p>XX</p> <p>QXX</p> <p>XXX</p> <p>"2D" - First Negative Showing 0-7 HCP's</p>	<p>(2)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXXX</p> <p>XXX</p> <p>QXX</p> <p>KX</p> <p>2S - Positive Bid (8-9 HCP's) Along With a 5-Card or Longer Suit</p>	<p>(3)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXX</p> <p>XXXX</p> <p>QXX</p> <p>KX</p> <p>2NT - 8-9 HCP's with No 5-Card Suit</p>
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<p>(4)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>QX</p> <p>AKXXX</p> <p>QXX</p> <p>XXX</p> <p>3H - Jump Response with 10+ HCP's + 5+Card Suit</p>	<p>(5)</p> <p>"2C"</p> <p style="padding-left: 40px;">Pass</p> <p>(??)</p> <p>AXXX</p> <p>KXX</p> <p>XXXX</p> <p>KX</p> <p>3NT - Jump Response with 10+ HCP's and No 5-Card Suit</p>	<p>(6)</p> <p>"2C"/2S</p> <p style="padding-left: 40px;">Pass/Pass</p> <p>2D/(??)</p> <p>XX</p> <p>XXXX</p> <p>XXXX</p> <p>KXX</p> <p>2NT - Second Negative Showing 0-4 HCP's</p>
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<p>(7)</p> <p>"2C"/2S</p> <p style="padding-left: 20px;">Pass      Pass/Pass</p> <p>"2D"/(??)</p> <p>QX</p> <p>AXXXX</p> <p>XXX</p> <p>XXX</p> <p>3H - Positive Bid Following First Negative = 5-7 HCP's With a 5-Card Suit or Better</p>	<p>(8)</p> <p>"2C"/2NT</p> <p style="padding-left: 20px;">Pass      Pass/Pass</p> <p>"2D"/(??)</p> <p>AQXX</p> <p>XXX</p> <p>XXXX</p> <p>XX</p> <p>"3C" - Stayman Following Opener's 2NT Rebid</p>	<p>(9)</p> <p>"2C"/2NT</p> <p style="padding-left: 20px;">Pass      Pass/Pass</p> <p>"2D"/(??)</p> <p>XX</p> <p>QXXXX</p> <p>XXX</p> <p>KXX</p> <p>"3D" - Transfer Following Opener's 2NT Rebid</p>
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**PROBLEM BIDDING SCENARIOS**

**Lesson 9 (Cont.)**

- 9a -

**RESPONSES TO PARTNER'S OPENING  
STRONG, ARTIFICIAL and FORCING "2C" BID**

**Select the appropriate Response**

(10)		(11)		(12)	
"2C"/2NT		"2C"/2H		"2C"/2H	
Pass	Pass/Pass	Pass	Pass/Pass	Pass	Pass/Pass
"2D" (??)		"2D" (??)		"2D" (??)	
XXXXXX		XX		XX	
XXX		JXXX		JXXX	
QX		QXX		QXX	
XX		XX		KX	

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# PROBLEM BIDDING SCENARIOS

## Lesson 9 (Cont.)

- 9a Answers -

### RESPONSES TO PARTNER'S OPENING STRONG, ARTIFICIAL and FORCING "2C" BID

#### Select the appropriate Response

(10)	(11)	(12)
"2C"/2NT	"2C"/2H	"2C"/2H
Pass                  Pass/Pass	Pass                  Pass/Pass	Pass                  Pass/Pass
"2D" (??)	"2D" (??)	"2D" (??)
XXXXXX	XX	XX
XXX	JXXX	JXXX
QX	QXX	QXX
XX	XX	KX
"3H" - Transfer with Intent to ReRebid 4H (Game)	4H - Game with Support and 0-4 HCP's (Weaker) ("Quick Arrival")	3H - Game Forcing with Support and 5-7 HCP's (Stronger) ("Slow Arrival")

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**PROBLEM BIDDING SCENARIOS**

**Lesson 10**

- 10 -

**RESPONSE TO PARTNER'S 1NT  
SUBSEQUENT TO INTERFERENCE BY RESPONDER'S RHO**

**Select the appropriate Response**

(1) 1NT 2H (Natural) (???) AXX QXXX KXXX XX	(2) 1NT 2H (Natural) (???) AXXXX XXX XXX XX	(3) 1NT 2D ("DON' T") (???) XXX X QXX KXXXXX
(4) 1NT Db1. ("DON' T") (???) AXXXX QXX XXXX X	(5) 1NT Db1. ("DON' T") (???) AX XXX KXXXXX XX	(6) 1NT Db1. (Penalty) (???) XXX XXXXX QXX KX
(7) 1NT 2D (Natural) (???) AXX QXX XXXX AJX	(8) 1NT 2D (Natural) (???) AXXXX XX KQXX KX	(9) 1NT 2D ("DON' T") (???) XXX XXXX XX KXXX

**PROBLEM BIDDING SCENARIOS**

**Lesson 10**

- 10a -

**RESPONSE TO PARTNER'S 1NT**  
**SUBSEQUENT TO INTERFERENCE BY RESPONDER'S RHO**

***Select the appropriate Response***

(10)	(11)	(12)
1NT	1NT	1NT
2H	2H	2S
(Natural)	(Natural)	("DON'T")
(???)	(???)	(???)
AXXXX	AXXX	AX
XX	XXX	AKXX
KXXX	AKXXX	QXX
KX	X	XXXX
<hr/>		
(13)	(14)	
1NT	1NT	
2D		
(Natural)	(Db1. - "Don't)	
(???)	(???)	
XX	AXXXX	
AXXXXX	KXX	
KXX	QXXX	
KX	X	
<hr/>		



# PROBLEM BIDDING SCENARIOS

## Lesson 10

- 10 Answers -

### RESPONSE TO PARTNER'S 1NT SUBSEQUENT TO INTERFERENCE BY RESPONDER'S RHO

#### Select the appropriate Response

<p>(1)</p> <p>1NT</p> <p style="text-align: center;">2H (Natural)</p> <p>(???)</p> <p>AXX QXXX KXXX XX</p> <p><b>"Double" = Penalty</b></p>	<p>(2)</p> <p>1NT</p> <p style="text-align: center;">2H (Natural)</p> <p>(???)</p> <p>AXXXX XXX XXX XX</p> <p><b>2 Spades = To Play</b></p>	<p>(3)</p> <p>1NT</p> <p style="text-align: center;">2D ( "DON' T" )</p> <p>(???)</p> <p>XXX X QXX KXXXXX</p> <p><b>"2 NT" = Forces 3C, Then Pass</b></p>
<p>(4)</p> <p>1NT</p> <p style="text-align: center;">Dbl. ( "DON' T" )</p> <p>(???)</p> <p>AXXXX QXX XXXX X</p> <p><b>Pass - Then = 2 Spades To Play</b></p>	<p>(5)</p> <p>1NT</p> <p style="text-align: center;">Dbl. ( "DON' T" )</p> <p>(???)</p> <p>AX XXX KXXXXX XX</p> <p><b>Pass - Then 2D or "2NT" Forcing 3C - Then 3D = To Play</b></p>	<p>(6)</p> <p>1NT</p> <p style="text-align: center;">Dbl. (Penalty)</p> <p>(???)</p> <p>XXX XXXXX QXX KX</p> <p><b>2 Hearts = To Play or "Dbl" if "Soinx"</b></p>
<p>(7)</p> <p>1NT</p> <p style="text-align: center;">2D (Natural)</p> <p>(???)</p> <p>AXX QXX XXXX AJX</p> <p><b>3NT = To Play (Shows <u>No</u> D Stopper)</b></p>	<p>(8)</p> <p>1NT</p> <p style="text-align: center;">2D (Natural)</p> <p>(???)</p> <p>AXXXX XX KQXX KX</p> <p><b>"2NT" = Forces "3C" Then 3NT = (Shows D Stopper)</b></p>	<p>(9)</p> <p>1NT</p> <p style="text-align: center;">2D ( "DON' T" )</p> <p>(???)</p> <p>XXX XXXX XX KXXX</p> <p><b>Pass = No Intent To Enter Auction</b></p>

# PROBLEM BIDDING SCENARIOS

## Lesson 10

- 10a Answers -

### RESPONSE TO PARTNER'S 1NT SUBSEQUENT TO INTERFERENCE BY RESPONDER'S RHO

#### Select the appropriate Response

(10)

1NT

2H  
(Natural)

(???)

AXXXX  
XX  
KXXX  
KX

(11)

1NT

2H  
(Natural)

(???)

AXXX  
XXX  
AKXXX  
X

(12)

1NT

2S  
(Natural)

(???)

AX  
AKXX  
QXX  
XXXX

3 Spades = Game Forcing  
With 5 Pieces Asking for 3

"3H" = Stayman for Spades  
(Without a Heart Stopper)

"2NT" = Forces "3C"  
Then Bid 3S = Stayman  
For Hearts  
With a Spade Stopper

---

(13)

1NT

2D  
(Natural)

(???)

XX  
AXXXXX  
KXX  
KX

(14)

1NT

(Dbl. - "Don't")

(???)

AXXXX  
KXX  
QXXX  
X

4 Hearts = To Play  
(Transfers Are Off)

Pass - Await Completion of "2C" Puppet bid and  
Action By East, Then bid "2NT" and after opener  
Puppets "3C", Responder then invites game by  
Bidding 3S. (Could have bid 2S directly)  
**NOTE:** One cannot invite if suit Lower ranking than  
The suit used to interfere.

---

# PROBLEM BIDDING SCENARIOS

## Lesson 11

- 11 -

### Responses to Partner's Opening Weak 2-Bids

#### Select the appropriate Response

(1)		(2)		(3)	
2H		2H		2S	
	P		P		Db1.
(???)		(???)		(???)	
XXX		XX		X	
QXXX		XXXXX		X	
XXXX		XXX		QXX	
XX		XX		KXXXXXXXX	
(4)		(5)		(6)	
2S		2H		2D	
	P		P		P
(???)		(???)		(???)	
AXXXX		AKQXXXXX		AKXX	
XX		X		KQXX	
AKXX		AKJ		QX	
AK		X		AKX	
(7)		(8)		(9)	
2D		2H		2S	
	P		P		P
(???)		(???)		(???)	
AXXX		AKQXX		AJXX	
AJXX		XX		KQX	
X		AKJ		QX	
AXXX		QXX		KQXX	

# PROBLEM BIDDING SCENARIOS

## Lesson 11

- 11 Answers -

### Responses to Partner's Opening Weak 2-Bids

#### Select the appropriate Response

(1)	(2)	(3)
2H	2H	2S
P	P	Db1.
(???)	(???)	(???)
XXX	XX	X
QXXX	XXXXX	X
XXXX	XXX	QXX
XX	XX	KXXXXXX
3H (Furtherance of Partner's Pre-Empt)	5H (Furtherance of Partner's Pre-Empt)	Pass - Never Pre-Empt Over a Pre-Empt)
(4)	(5)	(6)
2S	2H	2D
P	P	P
(???)	(???)	(???)
AXXXX	AKQXXXXX	AKXX
XX	X	KQXX
AKXX	AKJ	QX
AK	X	AKX
4S (Game - To Make)	4S (Game in Own Suit)	3NT (Game - To Play)
(7)	(8)	(9)
2D	2H	2S
P	P	P
(???)	(???)	(???)
AXXX	AKQXX	AJXX
AJXX	XX	KQX
X	AKJ	QX
AXXX	QXX	KQXX
Pass - Too Weak To Force	2S (Forcing) (Asking Partner About His/Her Spades)	2NT (Forcing) (Asking Partner for "Feature" or Quality of Hand)

# PROBLEM BIDDING SCENARIOS

## Lesson 12

- 12 -

### Re-bids By Opening Bidder

#### Select the appropriate Re-Bid

(1)	(2)	(3)
1C/???	1D/???	1H/???
Pass 1H Pass	Pass 1H Pass	Pass 1S Pass
AXX	XX	XX
XXX	KXX	AQJXXX
AQX	AJXXX	QXX
AXXX	AXX	KX

---

(4)	(5)	(6)
1H/???	1C/???	1H/???
Pass 1S Pass	Pass 1H Pass	Pass 1S Pass
AJXX	AQXX	JX
AQXXXX	KX	AQJXX
XX	QX	QXXX
X	AQXXX	KX

---

(7)	(8)	(9)
1H/???	1C/???	1H/???
Pass 1NT Pass	Pass 1H Pass	Pass 1S Pass
AJXX	AQJ	AJ
AQXXX	KXX	AQJXX
AX	QXX	QXX
K	AQXX	AQX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 12

- 12 Answers -

### Re-bids By Opening Bidder

#### Select the appropriate Re-Bid

(1)	(2)	(3)
1C/???	1D/???	1H/???
Pass 1H Pass	Pass 1H Pass	Pass 1S Pass
AXX XXX AQX AXXX	XX KXX AJXXX AXX	XX AQJXXX QXX KX
1NT - Minimum 11-14 Less Than 4 Spades Fewer Than 3 Hearts	1NT - Minimum Not-With-Standing Lack of Spade Stopper	2H - Minimum with 6-Hearts or More
<hr/>		
(4)	(5)	(6)
1H/???	1C/???	1H/???
Pass 1S Pass	Pass 1H Pass	Pass 1S Pass
AJXX AQXXXX XX X	AQXX KX QX AQXXX	JX AQJXX QXXX KX
3S - 6 Losers - Better In a 4-4 Spade Suit Than Exploring for Hearts	1S - 11-18 HCP's with a Second Suit and Fewer Than 4 Hearts	2D - 11-18 HCP's with a Second Suit of at Least 4-Cards
<hr/>		
(7)	(8)	(9)
1H/???	1C/???	1H/???
Pass 1NT Pass	Pass 1H Pass	Pass 1S Pass
AJXX AQXXX AX K	AQJ KX QXX AQXX	AJ AQJXX QXX AQX
2S - A Reverse (Forcing) 17 HCP's or More - Hearts Longer	2NT - Evenly Balanced 18-19 HCP's	3NT - Evenly Balanced 20 HCP's

# PROBLEM BIDDING SCENARIOS

## Lesson 12

- 12a -

### Re-bids By Opening Bidder

#### Select the appropriate Re-Bid

(10)	(11)	(12)
1S/???	1H/???	1H/???
Pass	Pass	Pass
1NT	1S	2D
Pass	Pass	Pass
AJXXX	X	AX
AXXX	AKJXXXXX	AQJXX
AQ	KX	KX
AX	KX	KXXX

---

(13)	(14)	(15)
1D/???	<u>1H/???</u>	<u>1H/???</u>
Pass	2C	2C
1S	1S	1S
Pass	Pass	Pass
AJXX	XXX	XXXX
X	AKJXX	AKJXX
AQXX	XXX	XX
AK	KX	KX

---

(16)	(17)	(18)
1D/???	<u>1H/???</u>	<u>1H/???</u>
Pass	Pass	Pass
1H	1S	1S
Pass	Db1.	"2S"
AJXX	XX	XX
X	AJXXX	AKJXXX
AQXX	AXXX	AXX
KXXX	KX	KX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 12

- 12a Answers -

### Re-bids By Opening Bidder

#### Select the appropriate Re-Bid

<p style="text-align: center;">(10)</p> <p style="text-align: center;">1S/???</p> <p>Pass                  Pass</p> <p style="text-align: center;">1NT</p> <p>AJXXX AXXX AQ AX</p> <p>3H - Jump Shift with Spades Equal or Longer Than Hearts - 19+ HCP's</p>	<p style="text-align: center;">(11)</p> <p style="text-align: center;">1H/???</p> <p>Pass                  Pass</p> <p style="text-align: center;">1S</p> <p>X AKJXXXXX KX KX</p> <p>4H - Game Values No Other Interest Self-Sufficient Hearts</p>	<p style="text-align: center;">(12)</p> <p style="text-align: center;">1H/???</p> <p>Pass                  Pass</p> <p style="text-align: center;">2D</p> <p>AX AQJXX KX KXXX</p> <p>3C - A High Reverse 17+ HCP's Forcing One Round</p>
<p style="text-align: center;">(13)</p> <p style="text-align: center;">1D/???</p> <p>Pass                  Pass</p> <p style="text-align: center;">1S</p> <p>AJXX X AQXX AK</p> <p>"4H" - Splinter Bid Game Values with Support for Partner</p>	<p style="text-align: center;">(14)</p> <p style="text-align: center;">1H/???</p> <p>2C                  Pass</p> <p style="text-align: center;">1S</p> <p>XXX AKJXX XXX KX</p> <p>Double - "Support" Showing 3 Pieces Spades (Alertable)</p>	<p style="text-align: center;">(15)</p> <p style="text-align: center;">1H/???</p> <p>2C                  Pass</p> <p style="text-align: center;">1S</p> <p>XXXX AKJXX XX KX</p> <p>2S - Minimum Hand With Support for Partner</p>
<p style="text-align: center;">(16)</p> <p style="text-align: center;">1D/???</p> <p>Pass                  1H</p> <p style="text-align: center;">Pass</p> <p>AJXX X AQXX KXXX</p> <p>Double - "Re-Opening"</p>	<p style="text-align: center;">(17)</p> <p style="text-align: center;">1H/???</p> <p>Pass                  1S</p> <p style="text-align: center;">Dbl.</p> <p>XX AJXXX AXXX KX</p> <p>2D - Minimum Hand in Response to Responder's Negative Double</p>	<p style="text-align: center;">(18)</p> <p style="text-align: center;">1H/???</p> <p>Pass                  1S</p> <p style="text-align: center;">"2S"</p> <p>XX AKJXXX AXX KX</p> <p>4H - Game Values When Coupled with Responder's Limit Raise +</p>



# PROBLEM BIDDING SCENARIOS

## Lesson 13

- 13 -

### Re-bids By Responder

#### Select the appropriate Re-Bid

(1)		(2)		(3)	
Pass	1D/2C	Pass	1D/2C	Pass	1D/2C
	1H/???		1H/???		1H/???
	JXX		QXX		XXX
	AQXXXX		AJXXXX		AQJXX
	XX		AXX		QXX
	XX		X		KX

---

(4)		(5)		(6)	
Pass	1D/1NT	Pass	1D/1NT	Pass	1D/2NT
	1H/???		1H/???		1H/???
	QXX		QXX		QXX
	AQXXX		AJXXX		AQXXX
	XX		AXX		XX
	XXX		XX		XXX

---

(7)		(8)		(9)	
Pass	1C/1NT	Pass	"2C/2NT	Pass	"2C/2NT
	1S/???		"2D"/???		"2D"/???
	AQXXX		XXX		XX
	AQXX		AJXX		XXXXXX
	XX		XXXX		XXX
	XX		XX		XX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 13

- 13 Answers -

### Re-bids By Responder

#### Select the appropriate Re-Bid

(1)	(2)	(3)
1D/2C	1D/2C	1D/2C
Pass 1H/???	Pass 1H/???	Pass 1H/???
JXX	QXX	XXX
AQXXXX	AJXXXX	AQJXX
XX	AXX	QXX
XX	X	KX
2H - "Drop Dead" Bid	3H - Invitational with 6 Pieces	"2S" - 4 <sup>th</sup> Suit Forcing to Game
<hr/>		
(4)	(5)	(6)
1D/1NT	1D/1NT	1D/2NT
Pass 1H/???	Pass 1H/???	Pass 1H/???
QXX	QXX	QXX
AQXXX	AJXXX	AQXXX
XX	AXX	XX
XXX	XX	XXX
Pass - Or 2 Hearts	"2C" - New Minor Forcing	"3C" - New Minor Force
<hr/>		
(7)	(8)	(9)
1C/1NT	"2C/2NT	"2C/2NT
Pass 1S/???	Pass "2D"/???	Pass "2D"/???
AQXXX	XXX	XX
AQXX	AJXX	XXXXXX
XX	XXXX	XXX
XX	XX	XX
"2D" - New Minor Force	"3C" - Stayman	"3D" - Transfer
<hr/>		

Note: Difference From #5  
(Hearts Not Yet Explored)

# PROBLEM BIDDING SCENARIOS

## Lesson 13

- 13a -

### Re-bids By Responder

#### Select the appropriate Re-Bid

(10)	(11)	(12)
1C/1S	1C/1H	1C/1H
Pass 1H/??? Pass	Pass 1D/??? Pass	Pass 1D/??? Pass
XXX	QXXX	KXX
AQXX	XXX	XXX
XXX	AXXXX	AXXX
XXX	X	XXX

---

(13)	(14)	(15)
1C/1NT	1C/1NT	1D/2C
Pass 1S/??? Pass	Pass 1S/??? Pass	Pass 1H/??? Pass
AJXXX	AJXXX	XXX
QXXX	KXXX	AKXX
XX	AX	AXX
XX	X	AXX

---

(16)	(17)	(18)
1C/2D	1NT/"2D"	1NT/"2D"
Pass 1H/??? Pass	Pass "2C"/??? Pass	Pass "2C"/??? Pass
1D/???		
XX	KXXXX	QXXXX
AQXX	AXXX	QXXX
XXX	AX	AX
KXXX	XX	XX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 13

- 13a Answers -

### Re-bids By Responder

#### Select the appropriate Re-Bid

(10)	(11)	(12)
1C/1S	1C/1H	1C/1H
Pass 1H/???	Pass 1D/???	Pass 1D/???
XXX	QXXX	KXX
AQXX	XXX	XXX
XXX	AXXXX	AXXX
XXX	X	XXX
Pass - Opener Has Fewer Than 19 HCP's	1S - "Up The Ladder"	1NT - 6-10 HCP's

---

(13)	(14)	(15)
1C/1NT	1C/1NT	1D/2C
Pass 1S/???	Pass 1S/???	Pass 1H/???
AJXXX	AJXXX	XXX
QXXX	KXXX	AKXX
XX	AX	AXX
XX	X	AXX
2H - Non-Forcing	3H - Forcing <u>Note:</u> Difference From #13	"2S" - "Forth Suit Forcing"

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(16)	(17)	(18)
1C/2D	1NT/"2D"	1NT/"2D"
Pass 1H/???	Pass "2C"/???	Pass "2C"/???
XX	KXXXX	QXXXX
AQXX	AXXX	QXXX
XXX	AX	AX
KXXX	XX	XX
3C - Remember, Reverses By Opener are forcing For One Round and show First suit Longer than Second	3S - Game Forcing Showing 5 Spades + 4 Hearts <u>Note:</u> Difference Between #17 & #18	2S - Invitational with 5 Spades + 4 Hearts

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**PROBLEM BIDDING SCENARIOS**

**Lesson 13**

- 13b -

**Re-bids By Responder**

**Select the appropriate Re-Bid**

	(19)		(20)		(21)
	1C/1S		1C/1S		1C/1H
Pass		Pass		Pass	
	1D/???		1D/???		1D/???
	AXX		AQX		KQ
	QXXX		KXX		AXXX
	KQXX		KQXXX		AXXXX
	JXX		XX		XX

---

	(22)		(23)		(24)
	1C/1S		1C/1S		1C/1H
Pass		Pass		Pass	
	1D/???		1D/???		1D/???
	AXXX		AQXX		X
	XXXX		XXXX		AXXX
	QXXX		KXX		AKXXX
	X		XX		AXX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 13

- 13b Answers -

### Re-bids By Responder

#### Select the appropriate Re-Bid

(19)	(20)	(21)
1C/1S	1C/1S	1C/1H
Pass 1D/???	Pass 1D/???	Pass 1D/???
AXX	AQX	KQ
QXXX	KXX	AXXX
KQXX	KQXXX	AXXXX
JXX	XX	XX
2 NT - Invitational	3NT - Game	4H - Game Values + Heart Support
<hr/>		
(22)	(23)	(24)
1C/1S	1C/1S	1C/1H
Pass 1D/???	Pass 1D/???	Pass 1D/???
AXXX	AQXX	X
XXXX	XXXX	AXXX
QXXX	KXX	AKXXX
X	XX	AXX
Pass - No Conceivable Game Interest	2S - Game interest if Opener Has Better Than Minimum Holding	"3S" - Splinter Bid in Support of Hearts
<hr/>		

**PROBLEM BIDDING SCENARIOS**

**Lesson 14**

**Bids By Responder to Partner Who Has Overcalled**

**Select the appropriate Response**

(1)	(2)	(3)
1C	1C	1H
???	???	???
1H	1S	1S
Pass	Db1.	Pass
AXX	AXXX	KX
QXX	JXX	XXX
QXXXX	XXXX	AKXXX
XX	XX	XX

---

(4)	(5)	(6)
1C	1C	1H
???	???	???
1D	1S	1S
Pass	Pass	Pass
AX	XXX	XX
QXXXX	JXXX	AQXX
QXXX	JXXX	KXXX
XX	XX	XXX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 14

- 14 Answers -

### Bids By Responder to Partner Who Has Overcalled

#### Select the appropriate Response

(1)	(2)	(3)
1C 1H Pass AXX QXX QXXXX XX	1C 1S Dbl. AXXX JXX XXXX XX	1H 1S Pass KX XXX AKXXX XX
2H - Competitive	3S - Pre-Emptive	2D - Competitive with No Spade Support
<hr/>		
(4)	(5)	(6)
1C 1D Pass AX QXXXX QXXX XX	1C 1S Pass XXX JXXX JXXX XX	1H 1S Pass XX AQXX KXXX XXX
1H - Own 5-card Suit Does Not Deny Support for Partner's Minor Suit Overcall	Pass - Not Enough to Bid - Does Not Negate Support for Partner's Overcall	1NT - 7-9 HCP's Non Support for Partner's Overcall Suit With Stopper in Hearts

---



**PROBLEM BIDDING SCENARIOS**

**Lesson 14**

- 14a -

**Bids By Responder to Partner Who Has Overcalled**

**Select the appropriate Response**

(7)	(8)	(9)
1C	1C	1H
???	???	???
1H	1NT	1NT
Db1.	Pass	Pass
X	AXXX	KXXXXXX
QXXXXXX	AXXX	XX
QXX	XX	XXX
XXX	AXX	XX

---

(10)	(11)	(12)
1C	1H	1D
???	???	???
"2C"	"2H"	"2D"
Pass	Pass	Pass
AQXXX	X	XX
KQX	XXX	X
QXX	AXXXX	JXXXXXX
AX	AXXX	XXX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 14

- 14a Answers -

### Bids By Responder to Partner Who Has Overcalled

#### Select the appropriate Response

(7)	(8)	(9)
1C	1C	1H
??? 1H	??? 1NT	??? 1NT
Dbl.	Pass	Pass
X	AXXX	KXXXXX
QXXXXX	AXXX	XX
QXX	XX	XXX
XXX	AXX	XX
4H or 5H - Pre-Emptive Dependent Upon Vulnerability	"2C" - Stayman (Requires Partnership) (Understanding) "Front of Card"	"2H" - Transfer "Front of Card"
<hr/>		
(10)	(11)	(12)
1C	1H	1D
??? "2C"	??? "2H"	??? "2D"
Pass	Pass	Pass
AQXXX	X	XX
KQX	XXX	X
QXX	AXXXX	JXXXXXX
AX	AXXX	XXX
2S - Do Not Get Excited Partner Could Have 0 HCP's	"2NT" - Negating Spade Support, Asks Over-caller to Mention Minor Suit	Pass - Over-rule Partner's Michael Bid For the Major Suits
<hr/>		

# PROBLEM BIDDING SCENARIOS

## Lesson 15

- 15 -

### Using Michael's Cuebids

Select the appropriate Bid Under the Following Shown Scenarios

(1)

1C  
????

AXXXX  
KJXXX  
XX  
X

(2)

1D  
????

AXXXX  
KJXXX  
XX  
X

(3)

1C  
????

KXXXXX  
XXXXXX  
X  
-----

---

(4)

1C  
????

XX  
AJX  
XX  
AKJXXX

(5)

1D  
????

XXX  
AJX  
AQXXX  
XX

(6)

1C  
????  
Pass  
1D

KXXXXX  
KXXXXX  
X  
X

---

(7)

1C  
??? Pass  
1H

KQXXX  
AXXXX  
X  
XX

(8)

1H  
????

KXXXXX  
JX  
AQXXX  
XX

(9)

1S  
????

X  
KXXXXX  
X  
AQXXXXX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 15

- 15 Answers -

### Using Michael's Cuebids

Select the appropriate Bid Under the Following Shown Scenarios

<p>(1)</p> <p>1C     ????</p> <p>AXXXX KJXXX XX X</p> <p>"2C" - Michael's for the Majors - Pass on Next Opportunity</p>	<p>(2)</p> <p>1D     ????</p> <p>AXXXX KJXXX XX X</p> <p>"2D" - Michael's for the Majors - Pass on Next Opportunity</p>	<p>(3)</p> <p>1C     ????</p> <p>KXXXXX XXXXXX X -----</p> <p>"2C" - Michael's for the Majors - The Longer the Suits, the Fewer HCP's Needed</p>
---	---	--

<p>(4)</p> <p>1C     ????</p> <p>XX AJX XX AKJXXX</p> <p>3C - Simple Overcall Natural for Clubs</p>	<p>(5)</p> <p>1D     ????</p> <p>XXX AJX AQXXX XX</p> <p>Pass - Need 6-Card Suit To Make a Natural Overcall</p>	<p>(6)</p> <p>1C     Pass</p> <p>1D</p> <p>KXXXX KXXXXX X X</p> <p>"2C" - For Majors</p>
---	---	--

<p>(7)</p> <p>1C     Pass</p> <p>1H</p> <p>???      Pass</p> <p>KQXXX AXXXX X XX</p> <p>1S - Simple Overcall Cannot use Michael's</p>	<p>(8)</p> <p>1H     ????</p> <p>KXXXX JX AQXXX XX</p> <p>"2H" - Showing Spades + Unspecified Minor Suit</p>	<p>(9)</p> <p>1S     ????</p> <p>X KXXXXX X AQXXXXX</p> <p>"2S" - Showing Hearts + Unspecified Minor Suit</p>
---	--	---

**PROBLEM BIDDING SCENARIOS**  
**Lesson 15**

- 15a -

**Using Michael's Cuebids**

**Select the appropriate Bid Under the Following Shown Scenarios**

(10)

1C  
????

AKXXX  
KJXXX  
XX  
X

(11)

1H  
????

AXXXX  
KJ  
AQXXX  
X

(12)

1C  
????

XX  
KXXXXX  
AQXXXX  
X

---

(13)

1C  
????

AKXXX  
XX  
KXXXX  
X

(14)

1C  
????

AKXXX  
AJXXX  
AQ  
X

(15)

1H  
????

AKXXX  
AX  
AQXXX  
X

---

# PROBLEM BIDDING SCENARIOS

## Lesson 15

- 15a Answers -

### Using Michael's Cuebids

Select the appropriate Bid Under the Following Shown Scenarios

(10)

1C  
????

AKXXX  
KJXXX  
XX  
X

1S - Planning to Rebid  
2H - (11-15 HCP's)

(11)

1H  
????

AXXXX  
KJ  
AQXXX  
X

1S - Planning to Rebid  
2D - (11-15 HCP's)

(12)

1C  
????

XX  
KXXXXX  
AQXXXX  
X

"2NT" - "Unusual"  
Two Lower Unbid Suits

---

(13)

1C  
????

AKXXX  
XX  
KXXXX  
X

Michael's nor Unusual NT  
Can Be Here - Must  
Bid 1S Hoping to Be Able  
To Rebid 2D Later

(14)

1C  
????

AKXXX  
AJXXX  
AQ  
X

"2C" - Planning to Rebid  
"3C" (Cue-Bid Again)  
To Evidence 16+ HCP's

(15)

1H  
????

AKXXX  
AX  
AQXXX  
X

"2H" - Planning to Rebid  
"3H" Later to Show  
16+ HCP's

---

**PROBLEM BIDDING SCENARIOS**

**Lesson 16**

**No Trump – No Confusion?**

**What Do The Following “No Trump” Bids Evidence**

(1)	(2)	(3)
1NT (?)	1H 1NT (?)	2NT (?)

---

(4)	(5)	(6)
1C 2NT (?)	1H Pass 1NT (?)	1H Pass Pass 1NT (?)

---

(7)	(8)	(9)
1D 2NT (?)	1S 2NT (?)	1H Pass 3NT (?)

---

(10)	(11)	(12)
1H 2NT (?)	1H Pass 2NT (?)	1H Pass Pass 2NT (?)

---

(13)	(14)	(15)
1NT (?) 1D Pass 1H	1H Pass 4NT (?)	1S Pass Pass 4NT (?) 4S

---

# PROBLEM BIDDING SCENARIOS

## Lesson 16

- 16 Answers -

### No Trump – No Confusion?

#### What Do The Following “No Trump” Bids Evidence

(1)	(2)	(3)
1NT(?)	1H 1NT(?)	2NT(?)
15-17 HCP's with Evenly Balanced Hand	15-17 HCP's with Heart Stopper and Evenly Balanced Hand	21-22 HCP's with Evenly Balanced Hand
<hr/>		
(4)	(5)	(6)
1C 2NT(?)	1H Pass 1NT(?)	1H Pass Pass
Unusual No Trump 5-5 in 2-Lower Unbid Suits (Diamonds & Hearts)	6-10 HCP's Absence of 4 Spades Fewer than 3 Hearts	Balancing No Trump 10-15 HCP's – No Long Suit of Own Stopper in Hearts Not Guaranteed
<hr/>		
(7)	(8)	(9)
1D 2NT(?)	1S 2NT(?)	1H Pass 3NT(?)
Unusual No Trump 5-5 in 2 Lower Unbid Suits (Clubs & Hearts)	Unusual No Trump 5-5 in 2 Lower Unbid Suits (Clubs & Diamonds)	To Play – Point Count Based Upon Partnership Agreement (13-15 or 16-18)
<hr/>		
(10)	(11)	(12)
1H 2NT(?)	1H Pass 2NT(?)	1C 2NT(?) Pass
Unusual No Trump 5-5 in 2 Lower Unbid Suits (Clubs & Diamonds)	Jacoby 2NT (Hearts + Opener) or any Other Partnership Agreed-To Understanding	Unusual No Trump 5-5 in 2 Lower Unbid Suits (Diamonds & Hearts)
<hr/>		
(13)	(14)	(15)
1D 1NT(?) Pass 1H	1H Pass 4NT(?)	1S 4NT(?) Pass 4S
Unusual No Trump 5-5 in 2 Lower Unbid Suits (Clubs & Spades) Weaker than a Take-out Dbl.	Blackwood Asking for Aces Final Denomination Unspecified Assumed to be Hearts if Key Card Used	Unusual No trump 5-5 in 2 Lower Unbid Suits (Clubs & Diamonds)



# PROBLEM BIDDING SCENARIOS

## Lesson 16

- 16a -

### No Trump – No Confusion?

#### What Do The Following “No Trump” Bids Evidence

(16)	(17)	(18)
3D	2S	2H
Pass	Pass	Pass
3NT (?)	2NT (?)	3NT (?)

---

(19)	(20)	(21)
1D/1NT (?)	1C/2NT (?)	1H/2NT (?)
Pass	Pass	Pass
1H	1S	2D

---

(22)	(23)	(24)
1D/3NT (?)	1H/4C/4NT (?)	3NT (?)
Pass	Pass	
2C	3NT/4D	

---

(25)	(26)	(27)
1H	1D/1S	1C/1S
Pass	Pass	Pass
5NT (?)	1H/3NT (?)	1H/2NT (?)

---

(28)	(29)	(30)
1D	1C/3NT (?)	1NT/2NT (?)
Pass	Pass	Pass
2NT (?)	1S	2S

---

# PROBLEM BIDDING SCENARIOS

## Lesson 16

- 16a Answers -

### No Trump – No Confusion?

#### What Do The Following “No Trump” Bids Evidence

(16)	(17)	(18)
3D	2S	2H
Pass	Pass	Pass
3NT(?)	2NT(?)	3NT(?)
To Play A Drop-Dead Bid Game Values	Forcing (“RONF”) Question Asked Based Upon Partnership Understanding	To Play A Drop-Dead Bid North Must Pass
<hr/>		
(19)	(20)	(21)
1D/1NT(?)	1C/2NT(?)	1H/2NT(?)
Pass	Pass	Pass
1H	1S	2D
Evenly Balanced Hand 11-14 HCP’s with Fewer Than 3 Hearts and 4 Spades	Evenly Balanced Hand 17-18 HCP’s with Fewer Than 4 Spades	Evenly Balanced Hand with Minimum Values (11-14 HCP’s)
<hr/>		
(22)	(23)	(24)
1D/3NT(?)	1H/4C/4NT(?)	3NT(?)
Pass	Pass	
2C	3NT/4D	
17-18 HCP’s with Evenly Balanced Hand	To Play “Gerber” No-Trump Escape	Gambling No Trump 7-Card Minor (AKQXXX) with No Outside King
<hr/>		
(25)	(26)	(27)
1H	1D/1S	1C/1S
Pass	Pass	Pass
5NT(?)	1H/3NT(?)	1H/2NT(?)
“Grand-Slam Force” Asking for 6H or 7H With 1 or 2 of Top 3 Honors	13-15 HCP’s No Interest in Spades A Club Stopper and Only 4 Hearts	11-12 HCP’s Invitational to 3NT with Fewer Than 4 Spades & Only 4 Hearts Shows Extra Values in 2/1 System
<hr/>		
(28)	(29)	(30)
1D	1C/3NT(?)	1NT/2NT(?)
Pass	Pass	Pass
2NT(?)	1S	2S
11-12 HCP’s Invitational to 3 NT	20 HCP’s with Evenly Balanced Hand Especially if 2NT Opening = 21-22 HCP’s	Diamonds Preference if Minor Suit Stayman Utilized

**PROBLEM BIDDING SCENARIOS**

**Lesson 16**

- 16b -

**No Trump – No Confusion?**

**What Do The Following “No Trump” Bids Evidence**

(31)	(32)	(33)
1NT	1NT	1NT
Pass	Pass	Pass
4NT (?)	5NT (?)	2NT (?)

---

(34)	(35)	(36)
1NT	1NT	1NT
Pass	Pass	Pass
6NT (?)	7NT (?)	3NT (?)

---

(37)	(38)	(39)
4NT (?)	1D	1H
	4NT (?)	1NT (?)
		Double
		Pass

---

(40)	(41)	(42)
1D	1S	1H
2NT (?)	3NT (?)	Double
Double	Double	Double
Pass	Pass	1NT (?)

---

(43)	(44)	(45)
1NT	1NT/3C	1NT/3NT (?)
2S	Pass	2H
3NT	2NT (?) / 3NT (?)	3H

---

# PROBLEM BIDDING SCENARIOS

## Lesson 16

- 16b Answers -

### No Trump – No Confusion?

#### What Do The Following “No Trump” Bids Evidence

<p>(31)</p> <p style="text-align: center;">1NT Pass 4NT(?)</p> <p>Quantitative (16-17) – Asking Opener to Pass with 15 HCP's Or to Bid 6NT with 16-17 HCP's</p>	<p>(32)</p> <p style="text-align: center;">1NT Pass 5NT(?)</p> <p>Quantitative (20+) – Asking Opener to Bid 6NT with a Minimum of 15 HCP's or 7NT with a Maximum of 16-17</p>	<p>(33)</p> <p style="text-align: center;">1NT Pass 2NT(?)</p> <p>Invitational to 3NT (9-10 HCP's) Can Be Fewer if Longer Suit</p>
<hr/>		
<p>(34)</p> <p style="text-align: center;">1NT Pass 6NT(?)</p> <p>To Play (17-19 HCP's)</p>	<p>(35)</p> <p style="text-align: center;">1NT Pass 7NT(?)</p> <p>To Play (21+ HCP's)</p>	<p>(36)</p> <p style="text-align: center;">1NT Pass 3NT(?)</p> <p>To Play – (11-15 HCP's)</p>
<hr/>		
<p>(37)</p> <p style="text-align: center;">4NT(?)</p> <p>A Weak Preempt for the Minors</p>	<p>(38)</p> <p style="text-align: center;">1D 4NT(?)</p> <p>Unusual No Trump For the Two Lower Unbid Suits (Clubs &amp; Hearts)</p>	<p>(39)</p> <p style="text-align: center;">1H 1NT(?) Double Pass</p> <p>7-9 HCP's with Fewer than 4 Spades + A Heart Stopper</p>
<hr/>		
<p>(40)</p> <p style="text-align: center;">1D 2NT(?) Double Pass</p> <p>10-11 HCP's – Invitational to 3NT – No 4-Card Major Definite Diamond Stopper</p>	<p>(41)</p> <p style="text-align: center;">1S 3NT(?) Double Pass</p> <p>12+ HCP's – Game to Play No 4-Card Heart Suit Definite Spade Stopper</p>	<p>(42)</p> <p style="text-align: center;">1H 1NT(?) Double</p> <p>8-10 HCP's With at Least One Heart Stopper</p>
<hr/>		
<p>(43)</p> <p style="text-align: center;">1NT 2S 3NT</p> <p>Game Values – No Spade Stopper</p>	<p>(44)</p> <p style="text-align: center;">1NT/3C Pass 2H 2NT(?) / 3NT(?)</p> <p>(Relay) – Game with Heart Stopper</p>	<p>(45)</p> <p style="text-align: center;">1NT/3NT(?) 3H 2H</p> <p>Heart Stopper – Fewer Than 4 Spades</p>
<hr/>		

**PROBLEM BIDDING SCENARIOS**

**Lesson 16**

- 16c -

**No Trump – No Confusion?**

**What Do The Following “No Trump” Bids Evidence**

(46)	(47)	(48)
1C/1NT (?)	1NT	1H
Pass	2NT (?)	Db1./1NT
Pass	3NT (?)	Pass/1S
1D		Pass

---

# PROBLEM BIDDING SCENARIOS

## Lesson 16

- 16c Answers -

### No Trump – No Confusion?

#### What Do The Following “No Trump” Bids Evidence

(46)	(47)	(48)
1C/1NT(?)	1NT	1H
Pass	2NT(?)	Db1./1NT(?)
1D	3NT(?)	Pass/1S
Pass		Pass
A Re-Opening No Trump 17-20 HCP's - Too Strong for a 1NT Opening - Too Weak for an Opening 2NT	Unusual NT (E) - Followed by a a Game Try (S)	A 16+ HCP Count Evenly Balanced Hand With a Heart Stopper

---

# PROBLEM BIDDING SCENARIOS

## Lesson 17

- 17 -

### Bidding Over Opener's Strong, Artificial and Forcing "2C"

(1)		(2)		(3)
"2C"/2H		"2C"/2H		"2C"/2S
	Pass		Pass	
"2D"/?		"2D"/?		"2D"/?
XXX		KXX		XX
QXXX		QXXX		XXXXX
XXXX		QXXXX		QXXX
XX		X		XX

---

(4)		(5)		(6)
"2C"/2NT		"2C"/2NT		"2C"/2NT
	Pass		Pass	
"2D"/?		"2D"/?		"2D"/?
JXX		KXX		XX
XXXX		QXX		KXXX
XXXX		XXXXX		QXXX
XX		XX		XXX

---

(7)		(8)		(9)
"2C"/2NT		"2C"/2NT		"2C"/2NT
	Pass		Pass	
"2D"/?		"2D"/?		"2D"/?
JX		KXX		KX
XXXXX		QXXXX		QXXXXX
XXXX		XXX		XXX
XX		XX		XXX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 17

- 17 Answers -

### Bidding Over Opener's Strong, Artificial and Forcing "2C"

(1)	(2)	(3)
"2C"/2H	"2C"/2H	"2C"/2S
Pass	Pass	Pass
"2D"/?	"2D"/?	"2D"/?
XXX	KXX	XX
QXXX	QXXX	XXXXX
XXXX	QXXXX	QXXX
XX	X	XX
4H - Very Weak With Heart Support	3H - Heart Support Top of 5-7 HCP Range	"2NT" - 2 <sup>nd</sup> Negative
(4)	(5)	(6)
"2C"/2NT	"2C"/2NT	"2C"/2NT
Pass	Pass	Pass
"2D"/?	"2D"/?	"2D"/?
JXX	KXX	XX
XXXX	QXX	KXXX
XXXX	XXXXX	QXXX
XX	XX	XXX
Pass - Nothing to Contribute	3NT - Game Values	"3C" Stayman - If Ptnr. Bids 3S Correct to 3NT If 3H, Bid 4H
(7)	(8)	(9)
"2C"/2NT	"2C"/2NT	"2C"/2NT
Pass	Pass	Pass
"2D"/?	"2D"/?	"2D"/?
JX	KXX	XX
XXXXX	QXXXX	QXXXXX
XXXX	XXX	KXX
XX	XX	XXX
"3D" - Trans.to Hearts With Intent to Pass Afterwards - You are The Captain	"3D" - Trans.to Hearts Then ReBid 3NT - CheckBack Opener will Pass with 2 Hearts	"3D" - Trans.to Hearts Then ReBid 4H - Game to Play



# PROBLEM BIDDING SCENARIOS

## Lesson 17

- 17a -

### Bidding Over Opener's Strong, Artificial and Forcing "2C"

(10)		(11)		(12)
"2C"/3NT		"2C"/3NT		"2C"/3NT
	Pass		Pass	
"2D"/?		2H/?		"2NT"/?
XXX		KXX		AX
QXXX		QXXXX		XXX
XXXX		KXX		QXXX
XX		XX		KXXX
<hr/>				
(13)		(14)		(15)
"2C"/3S		"2C"		"2C"
	Pass		Pass	
"2NT"/?		?		?
XXX		KXX		AXX
QXXX		XX		KXX
AXXX		KJXXX		QXXX
KX		AX		KXX
<hr/>				
(16)		(17)		(18)
"2C"/2S		"2C"/2S		"2C"
	Pass		Pass	
2H/?		2H/?		?
XX		KXX		QXXX
QXXXX		QXXXX		KXXX
AXXX		KXXX		XXX
QX		X		XX
<hr/>				

# PROBLEM BIDDING SCENARIOS

## Lesson 17

- 17a Answers -

### Bidding Over Opener's Strong, Artificial and Forcing "2C"

<p>(10)</p> <p>"2C"/3NT</p> <p style="text-align: right;">Pass</p> <p>"2D"/?</p> <p>XXX</p> <p>QXXX</p> <p>XXXX</p> <p>XX</p> <p>Pass - Partner Has 25-27 HCP's Cannot Bid Stayman No Biddable Room</p>	<p>(11)</p> <p>"2C"/3NT</p> <p style="text-align: right;">Pass</p> <p>2H/?</p> <p>KXX</p> <p>QXXXX</p> <p>KXX</p> <p>XX</p> <p>6NT - Partner Denies 3 Hearts</p>	<p>(12)</p> <p>"2C"/3NT</p> <p style="text-align: right;">Pass</p> <p>"2NT"/?</p> <p>AX</p> <p>XXX</p> <p>QXXX</p> <p>KXXX</p> <p>Pass - Opener is Here The Captain Since Responder Has Already Shown 8-9 HCP's</p>
<p>(13)</p> <p>"2C"/3S</p> <p style="text-align: right;">Pass</p> <p>"2NT"/?</p> <p>XXX</p> <p>QXXX</p> <p>AXXX</p> <p>KX</p> <p>4S - Showing at Least 3-Card Support for Opener's 5-Card Spade Suit - Opener May Invoke 4NT since Responder Evidenced 8=9 HCP's</p>	<p>(14)</p> <p>"2C"</p> <p style="text-align: right;">Pass</p> <p>?</p> <p>KXX</p> <p>XX</p> <p>KJXXX</p> <p>AX</p> <p>3D - A Jump Shift Evidencing 10+ HCP's and a 5-Card or Longer Diamond Suit</p>	<p>(15)</p> <p>"2C"</p> <p style="text-align: right;">Pass</p> <p>?</p> <p>AXX</p> <p>KXX</p> <p>QXXX</p> <p>KXX</p> <p>3NT - A Jump Shift Evidencing 10+ HCP's and no 5-card Suit Opener May Invoke Gerber</p>
<p>(16)</p> <p>"2C"/2S</p> <p style="text-align: right;">Pass</p> <p>2H/?</p> <p>XX</p> <p>QXXXX</p> <p>AXXX</p> <p>QX</p> <p>3D - Denying 3-Card Spade Support - Opener Bids 3NT</p>	<p>(17)</p> <p>"2C"/2S</p> <p style="text-align: right;">Pass</p> <p>2H/?</p> <p>KXX</p> <p>QXXXX</p> <p>KXXX</p> <p>X</p> <p>4S - Evidencing 3-Card or Better Support for Ptnr.</p>	<p>(18)</p> <p>"2C"</p> <p style="text-align: right;">"2NT"</p> <p>?</p> <p>QXXX</p> <p>KXXX</p> <p>XXX</p> <p>XX</p> <p>Pass - Opener will Either Double West or Bid 3H or 3S - Then 4H/4S</p>

# PROBLEM BIDDING SCENARIOS

## Lesson 18

- 18 -

### PRE-EMPTIVE BIDDER'S DILEMA

In the Following Examples – What, if any, Should Be One's Pre-emptive Bid?

(1)	(2)	(3)
?????	?????	?????
XXX	XXX	XXXX
QX	Q	X
XX	XX	Q
AKXXXX	AQXXXX	AJXXXX

---

What Should Be One's Pre-empt  
Given the Following Varying Relative Vulnerabilities

(4)	(5)	(6)
<u>Even Vulnerability</u> NV/NV or Vul/Vul	<u>Favorable Vulnerability</u> NV/Vul	<u>Unfavorable Vulnerability</u> Vul/NV
?????	?????	?????
AKXXXX	AKXXXX	AKXXXX
XX	XX	XX
QX	QX	QX
XX	XX	XX

---

# PROBLEM BIDDING SCENARIOS

## Lesson 18

- 18 Answers -

### PRE-EMPTIVE BIDDER'S DILEMA

#### In the Following Examples – What, if any, Should Be One's Pre-emptive Bid?

(1)	(2)	(3)
?????	?????	?????
XXX	XXX	XXXX
QX	Q	X
XX	XX	Q
AKXXXXX	AQXXXXX	AJXXXXX
Pass - Opening 3C Requires a 7-card suit	Pre-Empt 3C	Pass - Avoid Pre-Empt Holding a 4-Card Major In Third Position is OK

---

#### What Should Be One's Pre-empt Given the Following Varying Relative Vulnerabilities

(4)	(5)	(6)
<u>Even Vulnerability</u> NV/NV or Vul/Vul	<u>Favorable Vulnerability</u> NV/Vul	<u>Unfavorable Vulnerability</u> Vul/NV
?????	?????	?????
AKXXXXX	AKXXXXX	AKXXXXX
XX	XX	XX
QX	QX	QX
XX	XX	XX
3S - (Down 3) All Hands in Examples 4, 5, and 6 - Hold 7-Losers (6-Winners)	4S - (Down 4)	2S - (Down 2)

---

# PROBLEM BIDDING SCENARIOS

## Lesson 18

- 18a -

### PRE-EMPTIVE BIDDER'S DILEMA

#### In the Following Examples – What Should Be Pre-Empter's Re-Bid?

	(7)		(8)		(9)
	AQXXXX		AQXXXX		AQXXXXX
	QX		QX		X
	XX		XX		XXX
	XXX		XXX		XX
	2S/???		2S/???		3S/???
Db1.	Pass	Pass	Pass	Pass	Pass
	3S		2NT		4H

---

	(10)		(11)		(12)
	AQXXXX		AQXXXX		X
	QX		QX		AQXXXX
	XX		XX		XXX
	XXX		XXX		XXX
	2S/???		2S/???		2H/???
Pass	3D	Pass	Pass	Db1.	Pass
	Db1.		4S		5H

---

# PROBLEM BIDDING SCENARIOS

## Lesson 18

- 18a Answers -

### PRE-EMPTIVE BIDDER'S DILEMA

#### In the Following Examples – What Should Be Pre-Empter's Re-Bid?

(7)	(8)	(9)
AQXXXX QX XX XXX	AQXXXX QX XX XXX	AQXXXXX X XXX XX
2S/???	2S/???	3S/???
Dbl. Pass	Pass Pass	Pass Pass
3S	2NT	4H
Pass - "RONF"	"FEATURE" OR Ogust Responses	Pass - Is To Play Pre-Empter Never Re-Bids Unless Asked By Responder

---

(10)	(11)	(12)
AQXXXX QX XX XXX	AQXXXX QX XX XXX	X AQXXXX XXX XXX
2S/???	2S/???	2H/???
Pass 3D	Pass Pass	Dbl. Pass
Dbl.	4S	5H
Pass - Is Penalty Db1. Not a Negative Db1.	Pass - Is to Make or Furtherance of Pre-Emptive Call	Pass - Pre-Emptive

---

**PROBLEM BIDDING SCENARIOS**

**Lesson 19**

- 19 -

**Responding to Partner's Opening Bid**  
**Subsequent to RHO's Take-Out Double**

**In the Following Examples – Select the Best Appropriate Response!**

(1)	(2)	(3)
XX XXX XX JXXXXX	KXX QX XXXX XXXX	XX QXXX XXX QJXX
1NT Double ???	1S Double ???	1H Double ???

---

(4)	(5)	(6)
KXXXX XX XX XXXX	XX KXX JXX AXXX	JX KXX AXXXX KXX
1S Double ???	1H Double ???	1D Double ???

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(7)	(8)	(9)
KXXX XX AQ JXXX	KXX X KQXXX XXXX	AXXX KQX XX KQXX
1H Double ???	1C Double ???	1D Double ???

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# PROBLEM BIDDING SCENARIOS

## Lesson 19

- 19 Answers -

### Responding to Partner's Opening Bid Subsequent to RHO's Take-Out Double

In the Following Examples – Select the Best Appropriate Response!

(1)	(2)	(3)
XX XXX XX JXXXXX	KXX QX XXXX XXXX	XX QXXX XXX QJXX
1NT Double ???	1S Double ???	1H Double ???
2C – Natural – To Save Note: Trans. & Stayman Are Off	2S – Competitive Showing 0-5 HCP's	3H – Pre-Emptive Evidences 9 Pieces of Trump
(4)	(5)	(6)
KXXXX XX XX XXXX	XX KXX JXX AXXX	JX KXX AXXXX KXX
1S Double ???	1H Double ???	1D Double ???
4S – Pre-Emptive Evidences 10 Pieces of Trumps	Pass with intent to bid 2H on Second Opportunity	"2NT" – Jordan Evidences Limit Raise or Better In Support of Partner's Suit
(7)	(8)	(9)
KXXX XX AQ JXXX	KXX X KQXXX XXXX	AXXXX KQX XX KQX
1H Double ???	1C Double ???	1D Double ???
1NT – 8-10 HCP's and a Stopper in Doubler's Presumed Suit	Bid 1D A Non-Forcing Response Showing 0-9 HCP's and a 5-Card Suit	ReDouble – Showing 10 HCP's or More – Opener May Pass Allowing Redoubler To Double For Penalties Tends to Deny Support for Partner



# PROBLEM BIDDING SCENARIOS

- 20 -

## Lesson 20

### “10 RANDOM PRINCIPLES FOR BETTER BIDDING”

(You are South in each of the following Examples)

1. You Hold: Q9874	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
K84				
74	1D	P	1S	P
J73	1NT	P	?????	

North, having bid 1NT on his/her first rebid must have a balanced hand with no fewer than two (2) cards in each of the four suits and 11-14 HCP's. North, therefore, not having supported Spades, cannot have four Spades, but must have either two or three Spades. In either instance, South's hand will produce more tricks in a Spade contract than it will in a NT contract. In this example, South's proper rebid is "2S". **Always bid or rebid a 5-card Major over 1NT**

If you held: Qxxxx xxx xx xxx You would not hesitate to transfer to 2 Spades over a 1NT Opening by partner, and so should you do similarly in the above referenced example with a 1NT rebid by Opener. **Always bid or rebid a 5-card Major over 1NT**

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2. You Hold: A53	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
K84				
K984		1C	?????	
KJ3				

Here, South has opening count, but does not have enough cards in the three unmentioned suits, Diamonds, Hearts and Spades, to justify a take-out double. In this example, South's proper bid is to "Pass". A second position "Pass" says nothing other than at this moment the player chooses not to make a bid, and, indeed, could even have values equivalent to or even stronger than the opening call. In order to make a Take-out Double, one's hand must be of proper shape, and/or of sufficient point count.

**One should never make a direct take-out double with minimum balanced opening hands that contains more than 2-cards in Opener's suit.**

---

3a. You Hold:	A853	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	84				
	KQ84			1D	P
	KJ3	1S	P	?????	

Here, in this example, everyone would surely support partner by re-bidding “2S”. North has shown 6-18 HCP’s with at least four Spades, and therefore, a rebid by South is mandatory. South’s rebid of “2S” evidences a Golden Fit in Spades with minimum opening count. With this as a baseline background:

3b. You Hold:	A853	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	84				
	KQ84			1D	1H
	KJ3	Dbl.	P	?????	

Here, the bidding as gone slightly differently. Never-the-less, North, has, in effect, similarly bid the same 1 Spade by virtue of his/her Negative Double. If you had been prepared, as above in (3a) to bid “2S” why not still do the same here. South should bid “2S” just as in (3a) above. A bid of “3S” would have shown a one trick better Opening count of 16-18, but here, the “2S” bid, as before, would show minimum count and a hand which would have bid “2S” had there not been an intervening overcall. In effect, why bid only “1S” which would more easily allow West an opportunity to enter the bidding with a “2H” or “2C” call?

**Ignore the Opponents! Never suppress support for Partner! Bid as quickly as possible to your own contract level, thereby making it more difficult for the opponents to find their best contract.**

3c. You Hold:	A85	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	984				
	KQ84			1D	1H
	KJ3	Dbl.	P	?????	

Here, if you recognize as in (3b) above that a “2S” bid would guarantee four (4) Spades, then in the referenced hand here in (3c), the appropriate rebid by Opener would then be “1S” which would evidence minimum values and only three (3) pieces of Spades. (Note: In effect the principal in (3c) acts similar to a Support Double which, in competition, evidences 3-card support for partner’s 4-card suit.)

-----

4. You Hold:	A9853	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	KJ76				
	K84	1NT	P	?????	
	3				

With game values (11+ HCP's) opposite a 1NT opening bid, Responder, having both a 4-card and a 5-card Major suit holding must abandon the tendency to think in terms of Jacoby Transfer bids and alternatively first bid a "2C" Stayman call. Receiving either a "2H" or a "2S" response by opener, Responder will then proceed to game level in the agreed-upon Major. If however, opener bids "2D" denying a 4-card Major, Responder may then proceed to the 3-level of his/her 5-card Major ("3S" in this instance) asking opener to proceed to the 4-level if holding three pieces, else to 3NT as an alternate rejection of the 5-card Major suit of Responder. **Never use Jacoby Transfer bids opposite 1NT or 2NT Opening bids when holding both 5-card and 4-card Major suits and game values. Stayman always takes precedent over Jacoby Transfers.**

5. You Hold:	A953	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	K76				
	K4			1C	Db1.
	QJ53	ReDb1.	1S	?????	

**A Redouble is the only strong bid, other than conventional raises of partner's opening suit (Like Jordan) following a Take-out Double by the Opponents. A Redouble implies no fit with partner and is a Defensive Bid.** As a result, in this instance, South should make a penalty "Double" confirming his/her willingness to defend against the 1S overcall by the opponents.

6. You Hold:	63	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	A853				
	KJ94	P	P	1D	P
	Q73	1H	P	?????	

Previous discussion indicated the thought that it be best to pass a previously-passed Responder's bid when one held a third-hand light opening bid as shown here in (6). The latest thinking, however, is that to "Pass" in these instances would only invite the opponents to enter the bidding in what might be, for them, a favorable contract. To thwart this, however, as in this hand, bid aggressively even with a sub-minimum opening count. Here, South should bid "2H". **Never suppress support except when pre-empted.**

7. You Hold:	8753	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	986				
	KQ84	1S	2H	?????	
	83				

**When holding few HCP's and the opportunity arises to bid a pre-emptive support bid for partner's bid suit, bid as quickly as possible to a level supported by the "LAW OF TOTAL TRICKS"; i.e., the 3-level with 9 pieces, 4-level with 10 pieces, and the 5-level with 11 support pieces for partner.**

8a. You Hold:	A953	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	K85				
	K84			1C	P
	K83	1H	P	?????	

**If you bid two suits, you have two suits!** If one were, therefore, to open 1 Club and rebid 1S one **must** have 4+ Clubs. In this instance, therefore, one should not rebid 1S, but rather “1NT”. Percentage wise, even acknowledging the potential to sometimes miss a 4-4 Major suit fit, the acknowledged admission of two suits, as in the following hand, more than makes up for the possible afore-mentioned deficiency.

8b. You Hold:	A953	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	K85				
	K8			1C	P
	K873	1H	P	?????	

Here, Opener should rebid 1S, thereby showing two suits, Clubs and Spades!

---

9. You Hold:	A853	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	5				
	9843	1D	P	1S	P
	K764	2D	2H	3D	3H
		3S	P	?????	

North has shown, by virtue of his/her rebid of 2D, a likely 6-card Diamond holding. South easily competes to the 3-level holding 4 Diamonds. When West bids 3H, North re-enters the bidding with a 3S call which, having previously denied four pieces of Spades absent a 2S call in lieu of his/her 2D bid, confirms North to have just three pieces of Spades. South, not wanting to be in a 3S contract with only seven trumps, easily bids the preferred contract of “4D” holding a likely ten Diamonds between the two partners. **Play in the right suit, Even if you are 1-level higher!**

---

10. You Hold:	A953	<u>North</u>	<u>East</u>	<u>South</u>	<u>West</u>
	5				
	KQ84			1D	P
	KJ73	1H	P	1S	P
		1NT	P	?????	

South should bid “2C”. Similar to (8b) above which indicates that if one bids two suits, one has two suits: **If one bids three suits, you have three suits and are short in the fourth!** Here, North can now either pass the 2C bid, else seek the best 7-card final contract.